



SAILING INSTRUCTIONS

CPYC ONE DESIGN/FONTELIEU REGATTA RS Aero, Laser, WASP, UFO

SEPTEMBER 28-29, 2019

1 Rules

The regatta will be governed by the *rules* as defined in *The Racing Rules of Sailing 2017-2020* and these Sailing Instructions. In any conflict between the Notice of Race and these Sailing Instructions, the Sailing Instructions will apply.

2 Notices to Competitors

Notices to competitors will be posted on the Official Notice Board located on the south wall of the CPYC clubhouse.

3 Changes to Sailing Instructions

Any change to the sailing instructions will be posted on the Official Notice Board before 0900 on the day it will take effect, except that any change in the schedule of races will be posted by 1900 on the day before it will take effect.

4 Signals Made Ashore

- 4.1 Signals made ashore will be displayed from the CPYC flagpole.
- 4.2 When flag AP is displayed ashore, removing it means either an abandonment signal will follow immediately, or a race signal will be made on the water 60 minutes after removal. This changes race signal AP.

5 Schedule of Races

- 5.1 Sept. 28th 1030 Skippers Meeting
1100 Harbor Start
1200 First warning signal
- Sept. 29th 1000 Harbor Start
1100 First warning signal
1500 No initial warning signal after
- 5.2 The number of races conducted will be at the discretion of the race committee.

6 Class Flags

The class flags will be Code Flag 1 for WASP & UFO, Code Flag 2 for RS Aero, Code Flag 3 for Laser

7 Racing Area

- 7.1 The racing area will be approximately 1 - 2 miles SSE of the Saugatuck River mouth.
- 7.2 Tides at Saugatuck River entrance

Day	High	Low
Sept 28th	11:18AM	5:40 PM
Sept 29 th	12:08PM	6:31PM

8 The Courses

8.1 Either of two courses may be set: T or W, signified by a placard showing that letter. Each course varies depending on which class is sailing it. (The intention of the RC is for all classes to have races of approximately the same duration.)

8.2 Course T:

Windward to (distant) Orange Windward Mark (for WASP & UFO) or (closer) Yellow Windward Mark (for RS Aero and Laser).

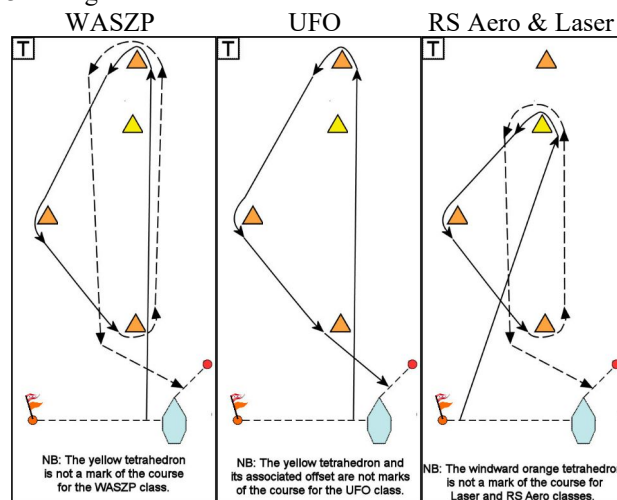
Reach to Orange Wing Mark

Reach back to Orange Leeward Mark (for WASP, RS Aero and Laser) or reach to Finish (for UFO)

Windward to Orange Windward Mark (for WASP) or Yellow Windward Mark (for RS Aero and Laser)

Downwind to Orange Leeward Mark and then turn left to reach to Finish (for WASP, RS Aero, and Laser)

8.3 Diagrams for course T



8.4 Course W

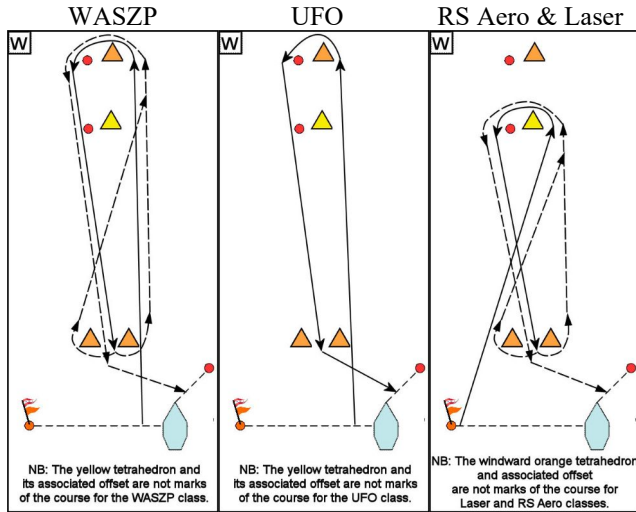
Windward to (distant) Orange Windward Mark (for WASP & UFO) or (closer) Yellow Windward Mark and Offset Mark (for RS Aero and Laser).

Downwind to Orange Leeward Gate

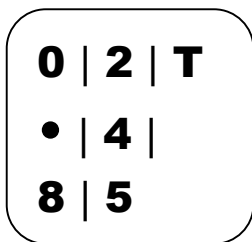
Windward to Orange Windward Mark (for WASP) or (closer) Yellow Windward Mark and Offset Mark (for RS Aero and Laser) OR Reach to Finish (for UFO)

Downwind to Orange Leeward Gate and then turn left to reach to Finish (for WASP, RS Aero, and Laser)

8.5 Diagrams for Course W



- 8.6 The approximate magnetic bearing and distance in nautical miles to the first mark will be displayed from the race committee signal boat prior to the warning signal for each race. Course board example, as viewed from port side of the race committee signal boat:



Approximate bearing to first mark: 245° Magnetic
Distance to first mark: 0.8 NM
Course: T

- 8.7 If course W is signaled, an offset mark will be set to port of the (shorter) yellow Windward Mark, and a leeward gate will be set a short distance to windward of the starting line.
- 8.8 If course T is signaled, no offset mark nor gate will be set.

9 Marks

The (distant) Windward Mark for the WASP and UFO will be an orange inflatable. The (closer) Windward Mark for the RS Aero and Lasers will be a yellow inflatable. The Wind and Leeward turning marks and gates will be orange inflatables. The change windward mark for the WASP and UFO will be an inflatable with a black band. The change windward mark for the RC Aero and Laser will be a green inflatable. Offset marks if used will be red balls (hippity-hops). The starting mark will be a pin flying an orange flag and the club burgee. The finishing mark will be a red ball (hippity-hop), located off the starboard bow of the signal boat. There will be no offset mark with a course change.

10 The Start

- 10.1 Races will be started in accordance with RRS U1-U5, the 3 minute sound-signal system. The starting line will be between a staff displaying an orange flag on the race committee signal boat at the starboard end and the starting mark.
- 10.2 A boat shall not start a race later than 3 minutes after its starting signal.

11 Recalls

- 11.1 When an individual recall is signaled, the race committee will attempt to hail the sail numbers of on course side (OCS) boats by loudhailer
- 11.2 When a starting penalty of rule 30 is in effect, the race committee may hail sail numbers during the minute before the start.
- 11.3 The timing and order of such hails or the failure of a boat to hear the hail will not be grounds for redress.

12 The Finish

The finishing line will be between a staff displaying an orange flag on a race committee boat and the finishing mark, which will be left to port.

13 Time Limit

- 13.1 The time limit for the first boat in each class to finish is 40 minutes.
- 13.2 Boats still racing more than 15 minutes after the first boat in their class sails the course and finishes will be scored TLE.

14 Protests and Requests for Redress

- 14.1 In addition to the requirements of rule 61.1(a), a boat intending to protest about an incident that occurs in the racing area shall notify the race committee of its intention, including the sail number of the boat(s) being protested, at the earliest time reasonably possible after finishing or withdrawing from the race.
- 14.2 Protest forms are available at the race office. Protests shall be delivered there within 60 minutes after the race committee signal boat docks. The docking time will be posted on the Official Notice Board.
- 14.3 Notices will be posted within 15 minutes after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses. Protests will be heard in the approximate order of receipt in the race office as soon as practical.
- 14.4 Breaches of instruction 16 will not be grounds for protest by a boat. This changes rule 60.1(a). Penalties for these breaches may be less than disqualification if the protest committee so decides.

15 Scoring

- 15.1 The Low Point System of Appendix A will be used with the modification that there will be one throw out if 5 or more races are completed. Boats that are still racing 15 minutes after the first boat finishes will be scored TLE and receive 2 points more than the number of finishers. This changes RRS A2.1 and A4.2
- 15.2 RS Aeros will be scored using Portsmouth handicaps.
- 15.3 One race must be completed to constitute a regatta.

16 Safety

- 16.1 Prior to the warning signal for the first race of each day in which it intends to compete, each boat shall sail by the race committee signal boat and check in by hailing its sail number, and being acknowledged by the race committee.
- 16.2 A boat retiring from a race or leaving the racing area early shall promptly notify the race committee either by hail, on VHF channel 78, or by telephone to the CPYC Club Manager at (203) 226-7411.